Soccer - Sending a "packed" game file (gameid.SPK)

TAS For Soccer - Import/Export Games	
	Current software settings CONFIGURATION: C:\tasso\SAMPLES HPDeskJet500
Import/Export-	
Import game files Export game files	
Import roster Export roster	
Pack game files Unpack game files	

To send a soccer game file to the conference office or to another team, first use the "Pack game" utility function:

- 1. Run the UTILITIES program
- 2. Select Import/Export | Pack game files
- 3. Choose a directory (such as **a**:) to save
- 4. Select the *gameid* from the Games List
- 5. A file named *gameid*.SPK is created

Enter file to	attach			? ×
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Oct12.spk				
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Files of <u>type</u> :	All Files (*.*)		•	Cancel

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Next, start your email software, and include the game file as an attachment:

- 1. Select the "attach file" function
- 2. Locate the save directory (from above)
- 3. Attach the gameid.SPK file
- 4. If needed, set the email attachment options in your email software to send attachments "as is" or "binary" -- consult your email software vendor for questions

To import a "packed" game file that is sent to you, unpack the game file and then import it:

- 1. Save the *gameid*.SPK attachment to a working directory (such as **a**: or **c**: **temp**)
- 2. Run the UTILITIES program
- 3. Select Import/Export | Unpack game files
- 4. Choose the working directory (above)
- 5. Select the *gameid* from the Games List
- 6. The game files are "unpacked"
- 7. Select Import/Export | Import game to import